Backend Software Engineer – MapData SaaS (Python, C++)

We are a small and highly efficient team of software engineers located in Gröbenzell near Munich, that helps its customers to develop and build digital maps for self-driving cars and automotive navigation.

We work together with the members of the Navigation Data Standard (NDS) association and develop the specification, tools, reference implementations and prototypes for a world-wide standard for digital maps. This covers topics like HD maps for self-driving cars as well as integration of distributed cloud map services.

Our small team of experts is highly connected to the leading developers of the industry. We are not looking for yet another code monkey, but for an engineer that is passionate about her/his work as well as being open-minded to discuss new approaches with the team and customers and to adapt to new challenges coming our way.

At Klebert Engineering remote work and home office has already been established long before COVID-19 and we continue to carry on this philosophy since we are convinced that a good work-life-balance is key to form a stable and successful team in the long run. So, whether you come to the office if you are located in the Munich area or if you decide to work remote long-term, we will be happy to welcome you as part of the team.

Currently we are looking for a *Backend Software Engineer* to support us in developing a Map Data SaaS solution and support our other map data inspection tools.

Tasks	***Skills***
• Development Map Server backend • Development and Maintenance of our Open Source Components • Development of a Map Data Inspection Tool for NDS map data services	• Python 3 • C++ (11, 14, 17) • nginx, Flask, OpenAPI, CMake, Docker, Bash, Git • Qt (5.x), Angular is a plus

Interested or further questions?

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